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Subject: Re: Serverside Co-Op

Posted by [IronWarrior](#) on Wed, 06 Feb 2008 12:48:38 GMT

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Before anyone thinks of applying, think about it first as working on coop missions ain't that easy, it requires alot of work and time you are designing a whole mission from the start.

I love to join in, but I know I just don't have the time to put all the effort in and the fact that I lost the level edit bug is stopping me.

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