Subject: Re: Map Texures
Posted by _SSnipe_ on Wed, 30 Jan 2008 20:21:47 GMT

danpaul88 wrote on Wed, 30 January 2008 00:59Zion Fox wrote on Tue, 29 January 2008 11:52I thought it was for the LoD?

He is talking about texture files, not meshes within a W3D file.
lol

one fast question what settings do i set the map skin files as? i tryed and every things black..