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Subject: LUA V3 Errors. Please help->

Posted by [bat66wat6](#) on Tue, 29 Jan 2008 17:06:37 GMT

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Okay. So this is what i have to put up with. The FDS Loads up fine. Don't freezes or anything. Unlike LUA v2.0.2.

Here's an SS to explain it easier. It has some sort of problem with loading the .lua files.

Please help me. I'd really love not to have to flame like a bitch, go mad and delete my whole server in fury. LUA has messed me about in all previous versions. I hope this one will come threw for me.

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#### File Attachments

1) [Renegade FDS Console SS.JPG](#), downloaded 530 times

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| www.lua.org
| Embedded with scripts.dll by RoShamBo
| www.dcomproductions.net
|
cannot read C:\Westwood\RenegadeFDS\Server\LuaScripts\..: Permission denied
cannot read C:\Westwood\RenegadeFDS\Server\LuaScripts\..: Permission denied
Loaded script: test_lua_script
cannot read C:\Westwood\RenegadeFDS\Server\LuaPlugins\..: Permission denied
Failed to load plugin: C:\Westwood\RenegadeFDS\Server\LuaPlugins\.
cannot read C:\Westwood\RenegadeFDS\Server\LuaPlugins\..: Permission denied
Failed to load plugin: C:\Westwood\RenegadeFDS\Server\LuaPlugins\..
Loaded plugin: C:\Westwood\RenegadeFDS\Server\LuaPlugins\Characters.lua
C:\Westwood\RenegadeFDS\Server\LuaPlugins\ExamplePlugin.lua:30: unexpected symbol near '_'
Failed to load plugin: C:\Westwood\RenegadeFDS\Server\LuaPlugins\ExamplePlugin.lua
C:\Westwood\RenegadeFDS\Server\LuaPlugins\Weapons.lua:36: <eof> expected near 'end'
Failed to load plugin: C:\Westwood\RenegadeFDS\Server\LuaPlugins\Weapons.lua
Loading level C&C_Field.mix
Host: Teams have been remixed.
Load 100% complete
Level loaded OK
Running in All Out War mode.
New settings detected and loaded from ssgm.ini!
```