Subject: Re: 50 more votes needed on "Save C&C " Posted by [NE]Fobby[GEN] on Sun, 20 Jan 2008 23:33:30 GMT View Forum Message <> Reply to Message

Quote:To the OP: Quit your bitching. You have only 150 signitures (Weighed against EA's projected sales for Tiberium), and you have no clue what EA has planned for Tiberium. Neither do I. None of us do. Which is why I'm going to buy us all a pint of STFU.

Obviously you have not read all of the articles and Apoc's posts. Sure we don't know exactly what to expect here, and I am looking at this game with an open mind. I'm not concluding that "it sucks" because I have not played the game.

However from the amount of information released, this game doesn't really satisfy me. It's basically a Battlefield game; except replace the spawn points with Tiberium spikes, replace your teammates with an AI squad, and replace the artillery with superweapons.

I'll still try it out and give Tiberium a chance, though. I thought Battlefield 2 was fun for a few weeks, but I ended up coming back to Renegade (and so did the rest of my clan). I think this game will be the same way.

What got our hopes up were the numerous rumours that EA was working on a C&C Renegade 2, and then when Apoc posted here on the Renegade forums. But considering this game has nothing to do with Renegade, and doesn't even have a C&C title, it makes me wonder why Apoc came here.

I do agree that people need to stop bitching so much, though. If you want to play C&C mode, just continue playing C&C Renegade and support the mods that have that mode. I know that's what I'll be doing.

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