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Subject: Re: C&C Reborn : Feb 2008

Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 19 Jan 2008 23:03:18 GMT

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EvilWhiteDragon wrote on Sat, 19 January 2008 17:17[NEFobby[GEN] wrote on Sat, 19 January 2008 20:03]Ironically, one of the Reborn maps is called "Freezeover"...

Ironically, we had a playable beta WITH vehicles back in dec 2003 :/ and a playable alpha WITH vehicles back in july/augustus 2003

So what happened all that while?

You guys just remade and remade and then again decided to remake the inf, buildings and apparently vehicles too? And now you'll probably "just" have to do the balancing :\

Remaking textures on certain vehicles doesn't slow down the mod. It only takes a few minutes to upload new textures into the editor; and texture artists who don't know how to use the editor have nothing else to do while they're waiting.

Yes there were vehicles, and yes the vehicles are being worked on for another release. But since the infantry are pretty much done, why not release that first, since vehicles may take another couple months?

We could release vehicles with it, but if you really want that, you'd have to wait longer. Might as well play with what we got while waiting for the vehicles pack.

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