
Subject: CHANGE!!! My Darkness Sniper Server...

Posted by [General Havoc](#) on Mon, 14 Jul 2003 23:45:07 GMT

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That map is full of vis glitches everywhere. Anyone would think the creator used walls and then made it into a flying map the state that the vis is in. Also the recon bikes don't actually do much for gameplay, on the 20 player server I was on Nod had 4 recons then GDI walked in with an APC and owned the base as they had no defence.

Garbage = American word for rubbish. So the map is rubbish.

_General Havoc
