reborn wrote on Thu, 17 January 2008 16:48Right ok, I will see what I can do to locate the problem. But in actual fact you should not really be able to attach the script to the player with a chat hook. I thought you would attach it to the player when they exit a vehichle and the vehichle preset name equals cnc_GDI_orca or whatever...

If I have time I will write the rest and post it here.

the chat hook is in there because i dont know where to begin coding the parachute to only let it work when people are falling

thx for the help reborn.