Subject: Re: Renegade Error....
Posted by AoBfrost on Thu, 17 Jan 2008 16:36:55 GMT

Only scripts. 3.0+ have bhs options, they are just options for visual effect and such like "bloom on/off" and "anti aliasing 1x/2x/3x/4x" and other small things. You could just force your graphics card driver to run renegade with higher anti aliasing. i did that to my game, and my game looks super smooth with only 64mb graphics card on my laptop.