
Subject: Re: So...Advantages, disadvantages..?
Posted by [Spoony](#) on Thu, 10 Jan 2008 16:24:07 GMT
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MWright967 wrote on Wed, 09 January 2008 19:23Now thats just plain ignorant'.

Lol. The chem sprayer is quite possibly THE best close-quarters combat weapon available, and does more damage all around than any other weapon.
but is let down by its shitty range, its unwieldiness against infantry, and the fact that while it does decent damage against a vehicle that's dense enough to let you attack it, there's a tiny little flaw there.

MWright967 wrote on Wed, 09 January 2008 19:23The Tiberium Sydney is NOTHING to laugh at.
Its actually a very good character, and can even out-do Patch in certain respects.
It's not worth the cost.

MWright967 wrote on Wed, 09 January 2008 19:23And the tiberium fletcherette gun....How else do we kill snipers in Canyon?
you ignore them and demolish the enemy base with tanks.
