MWright967 wrote on Tue, 08 January 2008 20:32Spoony wrote on Tue, 08 January 2008 21:07argathol3 wrote on Mon, 07 January 2008 15:56ftp://ftpfiles.ren-archive.com/Masters_City_Rushes.wmv
the fact that kind of thing works against an enemy who absolutely sucks doesn't make them good strategies

Really? I'm sorry, I didn't know almost every Renegade player was a pro.

Pro's are very few in number. I can go into 5 seperate games, and I may only find 3 out of say, 100 people that I would consider "Pro" level. Even "Good" is hard to find. The fact is, most people are nothing to write home about, and are stupid, and don't know shit. Therefore? My tactic can be perfectly usable on anyone who isn't considered "Good" or above. And I'd be willing to bet, more than 75% of the players you meet on a daily basis will fall under that category.

Assuming you won't find noobs is like assuming the sun won't come up tomorrow. All odds are that IS going to and WILL happen.

The defense rests.

In all my years of playing Renegade, I've never seen a server larger than 50 people max. How are you getting at "out of 100"?

Also, you don't need to be a pro to have half a brain. I'm certainly not "pro", but I'm able enough.

Lastly, the skill level varies quite a bit from server to server. In an earlier post you meantioned playing on TSU. That would account for your low count of "good" players.