Subject: Graphical Error?

Posted by Admiral666 on Sat, 05 Jan 2008 06:32:46 GMT

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Ok, Description aside, he is the raw error data:

Error, call to CopyRects from 0x00588C3D
Error, call to CopyRects from 0x00588C3D
Error, call to CopyRects from 0x00588C3D
Error, call to CopyRects from 0x00588C3D
Error, call to CopyRects from 0x00588C3D
(Above and below repeat multiple times.)
Error, call to SetViewport from 0x0054A463
Error, call to SetRenderState from 0x00529EAC
Error, call to SetRenderState from 0x00529FD8
Error, call to SetRenderState from 0x00538F4D
Error, call to SetRenderState from 0x00538F4D
Error, call to SetRenderState from 0x0053B8D1
Error, call to SetRenderState from 0x00538F4D
Error, call to SetViewport from 0x0054A463
Error, call to SetRenderState from 0x0053B8D1
Error, call to SetRenderState from 0x00538F4D
Error, call to SetViewport from 0x0054A463
Error, call to SetRenderState from 0x0053B8D1
Error, call to SetRenderState from 0x00538F4D
Error, call to SetRenderState from 0x0058C842
Error, call to SetRenderState from 0x0058CA67
Error, call to SetRenderState from 0x0058CC04
Error, call to SetTextureStageState from 0x0058CDC5
Error, call to SetTextureStageState from 0x0058CE2D
Error, call to SetTextureStageState from 0x0058CE95
Error, call to SetTextureStageState from 0x0058CEFD
Error, call to SetTextureStageState from 0x0058CF74
Error, call to SetTextureStageState from 0x0058CFEB
Error, call to SetTextureStageState from 0x0058D131
Error, call to SetTextureStageState from 0x0058D199
Error, call to SetTextureStageState from 0x0058D201
Error, call to SetTextureStageState from 0x0058D2E7
Error, call to SetTextureStageState from 0x0058D356
Error, call to SetTextureStageState from 0x0058D3C5
Error, call to SetRenderState from 0x0058D448
Error, call to SetRenderState from 0x0058D4B6
Error, call to SetRenderState from 0x0058D526
Error, call to SetRenderState from 0x0058D5A1
Error, call to SetRenderState from 0x00538F4D
Error, call to SetTexture from 0x00550743
Error, call to SetTextureStageState from 0x005507D2
Error, call to SetTextureStageState from 0x0055084D

Error, call to SetTextureStageState from 0x005508C9
Error, call to SetTextureStageState from 0x0054719F
Error, call to SetTextureStageState from 0x0054719F
Error, call to SetMaterial from 0x0058BD66
Error, call to SetRenderState from 0x0058BDE4
Error, call to SetRenderState from 0x0058BE69
Error, call to SetRenderState from 0x0058BEEF
Error, call to SetRenderState from 0x0058BF75
Error, call to SetTextureStageState from 0x0058BFF5
Error, call to SetTextureStageState from 0x0054719F
Error, call to SetTextureStageState from 0x0058BFF5
Error, call to SetTextureStageState from 0x0054719F
Error, call to SetTransform with State 256 from 0x0054AC5F
Error, call to SetTransform with State 2 from 0x0054AC90
Error, call to SetStreamSource from 0x0054ACDE
Error, call to SetVertexShader from 0x0054AD12
Error, call to SetIndices 0x0054ADA5
Error, call to SetRenderState from 0x0053B8D1
Error, call to SetRenderState from 0x00538F4D
Error, call to SetRenderState from 0x0058C771
Error, call to SetRenderState from 0x0058C7D7
Error, call to SetRenderState from 0x0058C842
Error, call to SetRenderState from 0x0058D526
Error, call to SetTexture from 0x00550743
Error, call to SetMaterial from 0x0058BD66
Error, call to SetTransform with State 256 from 0x0054AC5F
Error, call to SetStreamSource from 0x0054ACDE
Error, call to SetVertexShader from 0x0054AD12
Error, call to SetIndices 0x0054ADA5
Error, call to SetTransform with State 256 from 0x0054AC5F
Error, call to SetTransform with State 256 from 0x0054AC5F
Error, call to SetTexture from 0x00550743
Error, call to SetMaterial from 0x0058BD66
Error, call to SetTransform with State 256 from 0x0054AC5F
Error, call to SetTransform with State 256 from 0x0054AC5F
Error, call to SetTransform with State 256 from 0x0054AC5F
Error, call to SetRenderState from 0x0053B8D1
Error, call to SetRenderState from 0x00538F4D
Error, call to SetTexture from 0x00550743
Error, call to SetMaterial from 0x0058BD66
Error, call to SetTransform with State 256 from 0x0054AC5F
Error, call to SetStreamSource from 0x0054ACDE
Error, call to SetVertexShader from 0x0054AD12
Error, call to SetIndices 0x0054ADA5
Error, call to SetRenderState from 0x0053B8D1
Error, call to SetRenderState from 0x00538F4D
Error, call to SetViewport from 0x0054A463
Error, call to SetRenderState from 0x0058C771

Error, call to SetRenderState from 0x0058C7D7
Error, call to SetRenderState from 0x0058D4B6
Error, call to SetTexture from 0x00550743
Error, call to SetTextureStageState from 0x00550956
Error, call to SetTextureStageState from 0x0054719F
Error, call to SetMaterial from 0x0058BD66
Error, call to SetRenderState from 0x0058BDE4
Error, call to SetRenderState from 0x0058BEEF
Error, call to SetTextureStageState from 0x0058BFF5
Error, call to SetTransform with State 256 from 0x0054AC5F
Error, call to SetTransform with State 2 from 0x0054AC90
Error, call to SetStreamSource from 0x0054ACDE
Error, call to SetVertexShader from 0x0054AD12
Error, call to SetIndices 0x0054ADA5
Error, call to CopyRects from 0x0052F744
Error, call to CopyRects from 0x0052F744
Error, call to CopyRects from 0x0052F744
Error, call to SetViewport from 0x0054A463
Error, call to SetTexture from 0x00550743

When I start Renegade, All I get is a black screen. I still have the menu music, and I can navigate through the menu using my keyboard. I tried to join a server using RenIP, and it remains black. This has JUST started, I have no idea why. Those errors continue to repeat until I exit Renegade.

Thank you for your time,
-Admiral666
EKTRPAG Admin