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Subject: Re: Need a coder for a balance patch  
Posted by [Renx](#) on Wed, 02 Jan 2008 18:47:30 GMT  
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The objective of the game is base kill. Points are only supposed to be a representation of how much you contributed towards killing the other teams base, or a backup for when neither team could kill the base. Although that was far from the case for the most part before the points fix, it still doesn't change anything that will aide or hinder either team from completing the main objective.

I think you're trying to focus too much on the points aspect of this game. It should be balanced to the point where the game would run smoothly and properly without points at all.

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