
Subject: Re: Need a coder for a balance patch
Posted by [Spoony](#) on Wed, 02 Jan 2008 18:05:19 GMT
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Renx wrote on Wed, 02 January 2008 12:00 Canyon was absolutely fine with starting credits and donate at this time last year. Coincidentally, there weren't 6 artillery on the field within the first 3 minutes of every map either at this time last year.
that doesn't demonstrate that Canyon was fair, it demonstrates that most players weren't bright enough to use Nod's most effective weapon on that map.

Renx wrote on Wed, 02 January 2008 11:42 The only possible counter to ramjets I see there is the reduction in cost to chaingun officers. But a reduction in cost to units that are still killed with half their clip, or an increase in damage to a unit that is still outranged by... the entire length of the map, won't do too much good.
I don't really believe I'm hearing you say this...

the counter to ramjets is any heavy vehicle (as long as the pointsfix is in effect)
