
Subject: Re: Need a coder for a balance patch
Posted by [Renx](#) on Wed, 02 Jan 2008 17:35:37 GMT
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Spoony wrote on Wed, 02 January 2008 12:44
Absolutely. They don't need a nerf.

The need a limit, not a nerf. Artillery SHOULD NOT be Nod's main battle tank. It's absolutely ridiculous that in nearly every game of Renegade I play now Nod has 8 Artillery out on the field.

Limit Artillery to two at a time and buff the LT damage by 20-30%.
