Quote:
... which is a lie. I think if you somehow managed to poll everyone who still plays Renegade, you'd find that most of them would prefer Renegade to be fixed rather than to see it recreated on some other engine which would probably require computer upgrades, purchasing some other game, installing some other game and getting it to work on their system, learning some other engine/game's controls, learning to mod on a new engine, etc. You can try to argue that all you'd like but it's not a far-fetched idea or simply my opinion that people in general do not like change or expending extra effort to play a game. If you need evidence, just look at the a000 "problem".

Sure, there are people just looking for an amped up Renegade - but there are plenty (which is an understatement) of people who are simply tired of the obvious problems. Some of these problems are simply limitations of the W3D engine; things you cannot fix. Till today I see the same bugs in the game that it had 6 tears ago, despite lots of mods trying to improve the game and engine. I am a modder and I've worked with the W3D engine for a few years now; I am quite familiar with its faults and limitations over newer engines.

I've run into literally hundreds of people from the UT community who are former Renegade players; who used to be people like me or you, who have left the game simply because of these problems and are thrilled to see mods like C&Crysis and Ren07.

Most people don't need a new computer to play Unreal Tournament 3. This is a non-issue; UT3 has very low minimum specs chart. Almost everyone I know was able to run their Betademo; my brother has a 5 year old computer and is still able to run the game on low settings. Even if you're not able to run UT3, you might as well buy a new PC for Tiberium, which is a next-gen title.

Surely I never said my mod is for everyone. Nor are we 'forcing' anyone to buy UT3 to play our mod, but the 3 major communities I have high statuses in are thrilled to see C&C Renegade reborn anew. Heck, dozens of posts on this very thread are saying the exact same thing. After Apoc stated that there won't be a C&C mode, we received a huge jump in popularity, making December our best month in terms of unique site hits.

If Tiberium becomes something innovating and what we hope it to be, I have no problem purchasing that game, purchasing a new PC to play it on high settings, and move my clan community to that game. However as Apoc has said, we should not be looking at it as a Renegade 2, so I'm not going to get my hopes up. We'll see though.