
Subject: Re: {Help}Mechs in Renegade

Posted by [Jerad2142](#) on Tue, 25 Dec 2007 17:50:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yes the Reborn is currently the best for it, I have a script for Renhalo that does turning and walking and running animations as well, but its not ready for release yet, so stick with the reborn one.

(The reborn one wants you to have modelname, modelname_m, and modelname_b for movement m is forward and b is backward, modelname is just a default one).
