
Subject: CLOSED well not closed but dont need no more help on this

Posted by [cpjok](#) on Sat, 22 Dec 2007 20:05:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ok This Topic as for Flying Object's Ramp's Now I Know I Think

So Now I Changed It to Gmax Help

i have a model thats gmax it has animation already but when i add texture and export it ti W3D and open it in W3D Viewer it has a ERROR and wont do anything

anyway here is the model if some one could help

File Attachments

1) [UFO.zip](#), downloaded 165 times
