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Subject: Re: walls

Posted by [Dealman](#) on Sat, 22 Dec 2007 19:38:12 GMT

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That seems to be an plane as 1 side will be invisible and other not. Easiest way to remove it would be to open the model in RenX/GmaX/3DS Max and select the terrain and then select vertices and you can drag the 2 top vertices down. Or you could simply try to delete the plane.

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