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Subject: Re: C&C Tiberium - FPS Game

Posted by [AoBfrost](#) on Fri, 21 Dec 2007 16:23:02 GMT

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After seeing 1 or 2 screenshots of the new game, I am disappointed, it looks like unreal tournament with tiberian sun. Though I havent played it yet, the game's art style just doesnt suit my taste.

1. It makes no sense after failing old tech from tiberian sun, that they bring back walker units.
2. Everyone looks too bulky with their giant shoulder pads, helmets, and super oversized guns that no man could carry.

But then again, it does look sorta cool, I guess when a video or more screenshots are released, It will probably look alot better.

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