Subject: Re: C&C Tiberium - FPS Game
Posted by Herr Surth on Tue, 18 Dec 2007 14:40:50 GMT

hi SS!

Seriously, hes pretty right, make it balanced (you did a good job with TW 1.09!). Add anything you want to the AOW Mode (As Tiberium will play much later then Renegade, im sure you can add pretty much everything) Just keep the concept.

btw: Some kind of Mutator Option like UT would be neat. Like... PointfixMutator!