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Subject: Re: C&C Tiberium - FPS Game

Posted by [Herr Surth](#) on Sun, 16 Dec 2007 20:56:51 GMT

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(T!T)Wolf wrote on Sun, 16 December 2007 12:10Well tbh, C&C3 sucked after patch 5 lol, and from i hear/see of what the new FPS is ment to be like, i can't say i'm looking forward to it... because the only way i can see a C&C FPS is on an engine like ren's. If you just remake the ren engine but better (like new fgx and the rest) then it would be a great FPS, and don't focus too heavily on scrin... its not that interesting to see more aliens.Actually the Game got better with each Patch. You are just to dumb to play without SCORPRUSHEKEKEKEK!...

Apoc: We need a new Renegade. since Renegade came out, there was no FPS/RTS Hybrid, while there were a LOT of Tactical FPSs. I can play a Tactical FPS with a pretty modern graphic anytime, proly even a few from 2007. But i CANT play a Game like Renegade, except for Renegade itself, which is pretty old and buggy.

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