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Subject: Re: Radar Map HUDs

Posted by [The Elite Officer](#) on Wed, 12 Dec 2007 17:17:19 GMT

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sadukar09 wrote on Wed, 12 December 2007 10:47MadRockz wrote on Wed, 12 December 2007 09:42Sir Kane wrote on Wed, 12 December 2007 09:39I've been experiencing the same problem with my HUD.

haha cause Both HUD's sucks... i play without Radar cuz it's not usefull and looks gay  
Because finding enemy units with radar is too hard for you right? (Oh dear...the number n00bs  
who don't use Radar in APB, now we can add MadRock into it. xxx+1)

I don't know if I should say good one or that was lame and crappy.

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