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Subject: Re: Radar Map HUDs

Posted by [sadukar09](#) on Wed, 12 Dec 2007 15:47:36 GMT

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MadRockz wrote on Wed, 12 December 2007 09:42Sir Kane wrote on Wed, 12 December 2007 09:39I've been experiencing the same problem with my HUD.

haha cause Both HUD's sucks... i play without Radar cuz it's not usefull and looks gay

Because finding enemy units with radar is too hard for you right? (Oh dear...the number n00bs who don't use Radar in APB, now we can add MadRock into it. xxx+1)

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