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Subject: Re: Radar Map HUDs

Posted by [SSADMVR](#) on Wed, 12 Dec 2007 09:35:17 GMT

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The HUD is pretty nice, but you can't see when you or you're vehicle is about to die, you have to pay attention to you're armor and health to even notice it. Maybe you can use some colors to fix this, like the green, yellow, red on the original HUD?

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