
Subject: Re: Radar Map HUDs

Posted by [Craziac](#) on Wed, 12 Dec 2007 06:09:56 GMT

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Now that we're back on topic, I'll post the questions that everyone was too busy fighting to notice.

Quote:2 Questions:

1. Do you know why I might be getting a weird radar effect? It seems to work in Skirmish (Multi Prac) on Skirmish00 & Field, but when I join a server, the radar image is hud_main.dds.

2. Is there any way to make the health text flash when it's below a certain amount?
