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Subject: Re: AirStrike function

Posted by [crazfulla](#) on Wed, 05 Dec 2007 16:08:47 GMT

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This would be good incorporated with Hex's Vet scriptys.

IE

Once you get promoted to level 3 or whatever, you gain access to the Airstrike Command which can be used once every 5 mins or so.

The existing !veh and !weap etc are pretty lame tbh.

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