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Subject: Re: AirStrike function

Posted by [reborn](#) on Wed, 05 Dec 2007 15:07:13 GMT

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I'm not done with renegade. I am hoping to set a trend.

If someone uses this code and the people in there server are happy with it then that's cool.

If someone reads this and thinks of a way to adapt it to suit there needs then that's cool too.

If it encourages others to post stuff then I might learn something, or it might give me inspiration, that's awesome.

There are allot of reasons to release the code, I could go on for a long time talking about the pro's.

I can't really see any cons. Sure I might have had a unique feature for my server. But I don't really think it matters how cool your server is, people only seem to join the a0 servers anyway.

Besides, then people would only get to experiance it in one server.

Plus, I am not the greatest programmer there is. Infact I am probably one of the most newbie programmers here. I really won't dispute that, there are allot better coders then me here. Allot better. So if I post this then there might be someone who see's it and makes it better. Whether they do it out of kindness, ego, boredom or whatever it doesn't really bother me. But they might make it more efficient, or have a better idea and make something more awesome.

I have seen this kind of sharing, helping and collaberation on other game forums. Granted, they had more people that actually knew how to code, but it was really impressive to see people helping eachother out. There's few people here that do that. I don't know why. If I can encourage others to do the same then I will be really really pleased with myself.

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