
Subject: Re: Renegade Tool Manager
Posted by [Caveman](#) on Mon, 26 Nov 2007 15:00:01 GMT
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PsuFan wrote on Mon, 26 November 2007 14:47Yes but Im saying dont you need that big file also.. The file that the patcher gets its 'patch' information out of...

researched Resurrection

found exe installer, need to know what it does to install..

<http://www.icefinch.net/files/Resurrection-0.0046.exe>

Unless you really just want me to download this exe & run it... I guess I can do that.

Read this: The link in this quote is the 54mb file that patches a basic install of Renegade to CP2.

Coveman wrote on Sun, 25 November 2007 11:18PsuFan wrote on Sun, 25 November 2007 05:18It said download this if you already have CP1, which I did and now it says the file isnt the same, I dont know its just confusing, and to know pretty much about computers, and cant get this damn thing to work, Didnt try to much & this website got locked up so I didnt get back to download the file seperate.

But question is, how am i supposed to put this in the tool manager when theres so many exceptions, has cp1, doesnt have it, this files not right, etc. Is there a one size fits all?

If you install Renegade, patch it, install CP1 and then install CP2 it will work flawlessly. Its only when you start to download maps and install other addons and whatnot it starts to bitch about missing/wrong files.

It might be best if you removed CP1 from your manager since CP2 has CP1 in it and use the patchall.zip download. You could also include Server side CP2 again this is the download for cp2 without cp1 installed.