
Subject: Re: Renegade Tool Manager
Posted by [PsuFan](#) on Sun, 25 Nov 2007 14:54:27 GMT
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Ghostshaw wrote on Sun, 25 November 2007 08:10CP1 modifies always2.dat as well.... But if you haven't properly installed CP1 CP2 installer will not work because always2.dat is still the oen from the original renegade.

-Ghost-

Well then I guess hes coveman is right with the cp1, I dont know what the fk you guys are talking about, but what I see as CP1, is just nameing scripts.dll > scripts2.dll, adding bhs.dll, shaders.dll, d3d8.dll... No installer, no always.dat mod. You guys are very confusing

Well I guess you guys are think that cp1 is something I dont think it is. I call scripts.dll cp1... Thats what I always thought it was, and cp2 was made & installed by renguard. So w-e.
