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Subject: Re: Yay! I can't connect!  
Posted by [CarrierII](#) on Fri, 23 Nov 2007 21:54:29 GMT  
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Pardon Goztow? Watch... (Attachment)

Nah, it shouldn't be at anything. 0 means the client and the server will choose a port between them. However, you may want to consider specifying a port (say 1234) and then forwarding all traffic to your PC from your router on that port (if you have a router)

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### File Attachments

1) [ClientOptions.jpg](#), downloaded 478 times

# Multiplay

Display Player Names In Game

## Internet Options:

Allow Incoming Pages

Allow Others to Find Me

Only show chat from buddies

Only show chat from clan members

Bad Language Filter

Show Asian language chat

Show Non-Asian language chat

## Firewall:

Port Number:

Send Delay

**Back**