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Subject: Re: FDS MODDING

Posted by [Sn1per74\\*](#) on Fri, 23 Nov 2007 04:44:16 GMT

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Ethenal wrote on Thu, 22 November 2007 22:38bat66wat6 wrote on Thu, 22 November 2007 20:03You know i understood everything you said after this

Quote:Pay an exprienced ASM/C++ coder to hook the server damage handlers and change the value.

Ha lol...your'e a C++ coder? So i would have to pay you off just to change the ORca damage on my server!?

Before you have an orgasm, you do realize there's hardly any chance of you getting players. I'm not trying to do the whole "TOO MANY SERVERS" thing, but now you're considering spending even more money that will only get you a few players at best. Just my thoughts.

That was funny.

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