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Subject: Help with SSAOW mult. weap. char.

Posted by [Fleetatks](#) on Sun, 18 Nov 2007 20:48:45 GMT

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I need help giving a character Multiple weapons (such as Ramjet, Volt Rifle, Rail gun, ect..) Inside of Level Edit. I know you can use the "M00\_Grant\_Upgrade\_Created" Script, but it doesn't work for anything other then Pistol and TimedC4 for me. I currently am using SSAOW V 1.4.1, Trying to edit character Mutant\_3Boss\_Petrova, I have her Primary as Weapon\_VoltAutoRifle\_Player\_Nod (edditted with unlim. ammo) and her secondary as CnC\_Weapon\_RepairGun\_Player\_Special. So if anyone knows how to give a character more weapons, please let me know.

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