
Subject: FDS MODDING

Posted by [bat66wat6](#) on Sat, 17 Nov 2007 23:47:14 GMT

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Am i very confused here.

When i got my FDS i thought it'd be great. But when i came to actually modding it i had loads of trouble. The mods weren't even that big!

Apprently there are types of mod. CLIENT side and SERVER side!

#1: What the hell is the difference?

#2: What sorts of things can i change on my FDS that will actually work?

I mean i changed the Screen Shake Radius and Intesity and it f***ed up mega time! Then i changed the Damage from Orca/Apache rockets +50 and BIATCH went mad saying i was haxoring!

Can someone gimme a list of what i can/can't change on my FDS?

So i don't go chasing something that i can't do!
