Subject: Re: Renx resize problem
Posted by Reaver11 on Mon, 05 Nov 2007 20:06:48 GMT

It had indeed to do with the mammot tank but rather different then I expected.

A few months I tried to make a little tiny luvely mammoth tank. Which of course didnt scale correctly.

After Jerad said:
Chances are the mammoth take is getting linked to a bone (usually the origin bone)

I started to realise I had xref'ed the origin of that mammoth tank which somehow is scale invunerable.
I mostly just xref the bones to have the job done fast without forgetting collision settings ^^

Here a nice scalled flak.
Ty guys for your help!