Subject: Re: Purchase Terminals ?
Posted by R315r4z0r on Mon, 29 Oct 2007 20:52:44 GMT

Looking there will just get him to the purchase terminal itself. The physical object.

What he is looking for are the textures, which are apart of the structure the PT model is attached to.

I suggest finding the names from the structures, and then extracting them from Always with XCC mixer.