

---

Subject: Re: Up-side down fun

Posted by [Veyrdite](#) on Sat, 27 Oct 2007 02:25:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

What about blue hell caused by a vehicle colliding with another using the negative drag values. I know those physics and what you said, but i didn't know the death zone had Z extents

EDIT: How do you change your LOS\view distance???

---