## Subject: map size
Posted by Titan1x77 on Sun, 06 Jul 2003 20:37:10 GMT
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Big makes aren't fun when it takes 5 mins to get back to the base....with a good tunnel network...you can make a good sized map and keep it a reasonablewalk back to the base....I'll be making good size maps for the 3 mod's im working on.

Im going to be making 1 more map for Renegade shortly..that will be a decent length

and if the mod's are cut short....I'll convert them to renegade maps.

So Look out for larger map's created by me soon....weather it be mod maps or ren maps.