Subject: Re: Demo of hud.ini radar map features
Posted by Ghostshaw on Wed, 24 Oct 2007 12:30:18 GMT

I already explained why. His image is a flattened version of the map, while the map in LE and W3D viewer sit on a sphere strechting distances.

If you can't figure out how to get that working properly you should jsut drop this idea.

-Ghost-