Subject: CTF maps
Posted by Titan1x77 on Wed, 05 Mar 2003 14:09:26 GMT

1st of all a UT2003 style map would have to many poly's for a renegade map.

I'd love to see more CTF maps But, i do beleive renegade's style of play should stick to CnC mode with vehicles and buildings.

I say go for it.....more maps the merrier