Okay right, this isn't my main priority problem now but i can't stop thinking about it!
I have XCC Mixer and does it and if so how do you change a levelEDIT document to a MIX file...
I mean, 4 example i mod a map, maybe add a few turrets here and there but do not change the preset menu, i save the map and quit of LE...how do i change that modded map to MIX file so that it will work on my FDS server? Cus NR does not register .isd or .idd files or .lvl files as maps. thusly i can''t put em on my server->