
Subject: Re: C&C_Flying_Mixes for leveledit
Posted by [IronWarrior](#) on Mon, 24 Sep 2007 21:38:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

You can make the .lvl files really easy.

Open walls.lvl or city.lvl up and add the ramps and flying_includes, then go to map options, click "flying allowed"

Then save.

Done.

You can also download walls_flying.lvl on game-maps.net (site offline till next week)
