Subject: Re: One step closer to renegade 2?
Posted by Renx on Sun, 23 Sep 2007 05:41:44 GMT

trooprm02 wrote on Fri, 21 September 2007 21:50The best possible outcome:

1)they resurrect the prototype updated w3d engine they started for ren2, before it was shutdown, and the one shown in that ren2 video.
2)why? same engine means same original ren1 phyics that MOST of us like
3)double polygon count means better grachics

That's the worst possible outcome. They're not going to use an engine over 5 years old when they have a brand new, state of the art engine designed for FPS games available to them.