
Subject: Re: Harvy RIDING, this is ridiculous
Posted by [Veyrdite](#) on Thu, 20 Sep 2007 06:54:24 GMT
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You can land on harv. Done before on other vehicles. Try it not moving (it was driving into lamp) as the server might have some strange bugfix when he saw it happen.

Try it from higher up (with no directional velocity except down) on level ground and with the `dme_no_falling_Damage` script attached.

That might prove it. My guess is that any x & y directional force applied (or the veh un-even) make the char slide off (bug).
