Subject: scripts.dll 3.4.4 is out

Posted by jonwil on Thu, 13 Sep 2007 03:35:19 GMT

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scripts.dll 3.4.4 is out, get it from http://www.sourceforge.net/projects/rentools/
This is a small bugfix release to fix a last minute bug that showed up in RA:APB plus
a couple other bugs that I didnt get a chance to fix in 3.4.3
changes:
Updated bhs.txt to reflect the correct values of HealthBarStyle and ShieldBarStyle
Corrected a memcpy statement in Vertex_Split_Table::Vertex_Split_Table that was copying the wrong amount of memory
Corrected an issue with newwcs in debug builds
Corrected an issue where the scope code would crash if the player had no weapon
Corrected a bug to do with QuadCount and related entries in hud.ini where it was using x and y the wrong way around
Corrected a bug to do with BackgroundTop and BackgroundLeft where it was using x and y the wrong way around
Corrected a bug where the health bar code wasnt displaying the health of the vehicle you were in
Corrected a bug to do with DisableCostMultiplier in hud.ini

installer available from http://4camp.net/scripts344.exe