
Subject: Re: C&C_Epocilation

Posted by [R315r4z0r](#) on Mon, 10 Sep 2007 01:44:11 GMT

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HOLY CRAP!

I Fixed the traffic lights, the game doesn't crash, and this morning, just before I left to go to a barbecue, I set it to start generating the VIS sectors.

It was done by the time I got back home.. and when I checked the message, it said it took 1 Hour and 58 Min to complete.

2 (TWO) HOURS! It used to take TWO DAYS!

Thats a 46 HOUR DIFFERENCE!

hugs CPU
