Subject: Re: scripts.dll 3.4.3 is out
Posted by =HT=T-Bird on Sat, 08 Sep 2007 11:20:46 GMT
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Yes yes Cat, but it's full of gory engine stuff (basically, should we scrap the engine-call system that it uses in the near future in favor of direct usage of reneclasses, or should we keep bhs.dll as-is and allow people to mix-in reneclasses from other sources?)