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Subject: Re: ssgm 2.0.2

Posted by [Xpert](#) on Thu, 06 Sep 2007 14:55:35 GMT

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Blacky, why didn't you just make a LUA Plugin instead of having to edit the scripts.dll completely?

The stuff you were making for the sniper server was basic Dragonade stuff that you could of made into an LUA Plugin.

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