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Subject: Re: RENGUARD and BIATCH v2.0

Posted by [EvilWhiteDragon](#) on Sun, 02 Sep 2007 08:47:15 GMT

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Crimson wrote on Sun, 02 September 2007 02:02Oh, I do. tthom has always been a great supporter of RenGuard in more ways than one. One of our main developers was on vacation for the majority of August, and on his way home to Texas he stopped by my house in Arizona and we got to chat for a few hours. Now that he's back home, we're getting to work on testing RG 2.0's backend network.

Also, danpaul88 has been rewriting BRenBot entirely in C++ which we will also be using to test the new network.

Crimson, I have a feeling he didn't ment V2.0 like that, more like "lolrip" from that ttom guy, which tbh, I find rather lame.

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