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Subject: Re: RENGUARD and BIATCH

Posted by [EvilWhiteDragon](#) on Sat, 01 Sep 2007 09:59:16 GMT

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AoBfrost wrote on Sat, 01 September 2007 07:00....I dont use either because

1. I want renegade to start when i click renegade, plus my weapon replacments dont work with it

Yeah, so nasty that Renguard blocks big weapons too, how are you supposed to cheat with that :/  
Quote:

2. i dont need biatch when our server has a self made anti cheat that detects everything like biatch, big head, dmg, pt distance, building health, the usual haxz0rs.

Yay, let's do everything double, it's not like we have anything else to do. Now please put your not publicly released anti cheat software somewhere where the sun doesn't shine.

Btw, did stewie made it? If so, he learned the basics for it from StealthEye, which coincidently is the main coder behind BIATCH.

Quote:

but then again I will say thank you because it has helped many servers that previously didnt have any anti cheat besides moderators ingame, so really it is doing a better job than no anti cheat at all.

So you're trying to say you already had a serverside anticheat like BIATCH before BIATCH was released or around the same time BIATCH was released? If so, WHY THE FUCK DIDN'T YOU RELEASE IT, DUMB FUCK!

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