Subject: Re: Ok, question. Posted by GrayWolf on Thu, 23 Aug 2007 18:25:11 GMT View Forum Message <> Reply to Message

Yikes! You renamed all the meshes individually? I don't know how to fix your problem but you could have just selected the AGT and assigned node names... Renames all the meshes automatically.

Also have you looked at this yet? It may answer a lot of your questions.http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=1

File Attachments
1) node.JPG, downloaded 354 times

Page 1 of 2 ---- Generated from Command and Conquer: Renegade Official Forums

